

Abiha Raza

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Dedicated and detail-oriented Software Quality Assurance (SQA) Engineer with 4 years of experience in ensuring high-quality software delivery through meticulous testing and thorough defect management. Proficient in both manual and automated testing methodologies, I am committed to improving software quality and enhancing user experience. I am seeking a challenging role in a dynamic organization where I can leverage my skills in test planning, execution, and reporting to contribute to the success of the development team and deliver robust, reliable software solutions. I aim to continually grow my technical expertise and drive the adoption of best practices in software quality assurance to achieve excellence in every project.

Experience

Tintash

Senior SQA Engineer

Feb 2020 - July 2024

- **Worked as QA Engineer on DesignPro**

DesignPro is a Figma plugin that is used to do reviews of designs and a plugin to sync jira and Slack with Figma

- Overall Stability of plugins
- Prepare test case document
- Share release notes and daily updates with client
- Bug Reports
- Mange Linear Board
- Performance Testing

- **Worked as QA Automation Engineer on omniactive**

Omniactive is a workout training website. It provides clients with online, virtual, and in-person workout programs.

- Writing automated test cases for website
- Performance testing
- Prepare test case document
- Reporting bugs
- API testing

- **Worked as QA Engineer on Gamerize**

Gamerize is an educational game with a series of language-learning mini-games embedded within a larger city.

- Overall stability of game
- Management of HNP board (management board)
- AppStore App submission
- PlayStore app submission
- Backend testing
- Bug Reporting

- **Worked as QA Engineer on NailSalon3D**

Nail Salon is a hyper-casual game. The nail salon game gives you the chance to perfect your manicure madness and become the best nail salon.

- Verify overall stability of game on iOS and Android
- Sanity checklist
- Test plan document
- Prepare test case document
- Bug reporting

- **Worked as QA Engineer on FoodCutting**

Food cutting is a hyper-casual game. It allows users to Swipe or cut food pieces according to weight and make customers happy.

- Verify the overall stability of game
- Prepare test case/test plan documents Prepare sanity check list
- Performance testing
- Bug reporting

Certification

- ISTQB Certified Tester Foundation Level

Skills

Programming Languages Python, JavaScript,Java, C++

Performance Testing Tools Apache Jmeter, Postman

Automation Platforms Cypress, Appium, Selenium

Process Experience Agile(Scrum,Kanban)

Project Board Familiarity Github, Jira, Trello, HacknPlan, Linear

Education

Comsats University Islamabad

B.S. Software Engineering

2014-2018

Riphah International University Lahore

MS. Project Management

2020-2022

Links

LinkedIn <https://www.linkedin.com/in/abiha-raza>