

AN

AHMED NAEEM

SOFTWARE ENGINEER | ANDROID DEVELOPER

OBJECTIVE

I have experience of working on the platform of Android. Worked as an Android Developer on Software House. Android Development have a huge scope in the market. I have addiction in coding and brain storming on a problem lead me to my success.

Have knowledge of Design MVC and MVP in the Android Application.

SKILLS

Language:

- C#
- PHP
- JAVA
- Kotlin
- Swift

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EXPERIENCE

ANDROID DEVELOPER • PLANCARE • 02/2023 – 01/2024

I have work on the offline mode of Attendance system. Use paper book to save the data of the application. Use FCM service make the location for person visible through background and foreground of the application.

ANDROID DEVELOPER • ELEMENTARY LOGIC • 10/2021 – 12/2022

1. Learn MVVM design pattern.
2. Use socket programming library for live streaming.
3. Learn about RX/JAVA.
4. Work on the Bluetooth Low Energy technology NOWWATT.
5. Read write and read characteristics of BLE on the device

ANDROID /IOS • CODER CREW • 02/2021 – 07/2021

Android:

Learn about the Design Pattern **MVP**.

1. Worked on **Navigation Graph** with fragment and perform the navigation from the graph with the **Drawer Menu** in android.
2. Worked on the video compress Library **Giraffe Compressor**.
3. Update the progress of the **Upload Image** from the server.
4. Push the Code on the **Git**.
5. Work on the server and in app **Firebase Push** notification.
6. Get the picture from the camera.

IOS:

1. Work on **MVC** Design Pattern.
2. Work on the component like **Label**, **Text Field** and **Button**.
3. Worked on the **Table View** and make the delegate with the data source function.
4. Learn the API call with the **Alamofire 5**.
5. Learn to install **Pod Library** on the Xcode.
6. Learn to design screen on **Constraint** layout.
7. Make a **Segue** and also transfer data on the **View Controller**.
8. Implement a **Protocol** Delegate of my own to communicate with cell of the **Table View**.
9. Made the **Custom Side Menu** in Xcode.

ANDROID DEVELOPER • CODEXIA TECH • 08/2019 – 01/2020

1. Learn about the Design Pattern **MVC**
2. Use **Firebase** to register a user.
3. Save the data to the **Firebase** with **Real Time Database**.
4. Use **Firestore** to store document on the **Cloud Storage**.
5. Learn about the **Retrofit** for network.
6. Learn the call of Retrofit for **Image Uploading**.
7. Use Third Library for Download Image **Glide** and also **ButterKnife**.

ANDROID DEVELOPER • TECHLOGICMIND • 01/2018 – 03/2018

1. Understand the working of Work on Google Map.
2. Find the Current Location.
3. Worked on the Google Map **Web Service**.
4. Find the nearest places on **Google Map**.
5. Draw route from source to the destination in **Google Map**.
6. Make my own interface of **Network Receiver**.
7. Work in media player with **Foreground Service** attached.
8. Communicate media player activity with **Foreground Service**.

ANDROID DEVELOPER • SAQ • 08/2017– 10/2017

I have worked as an Android Developer in SAQ. Worked in third party libraries **Recycler View**, **Universal Image Downloader**, **QRcode Scanner** and **OpenCSV** on SAQ. I generate sign APK and create a key store for SAQ and then Deploy the sign apk on the play store. Worked on Notification and custom layout for Notification and incorporated alarm facility in Apps. Worked on View Pager and Intercommunications between fragments on SAQ.

1. Completely Understanding of **Fragment** and **Activity Lifecycle**.
2. Worked in a **Fragment** and Intercommunicate between them.
3. Worked in **View Pager**.
4. Generate sign APK and create a key store for **SAQ**.

ANDROID DEVELOPER • IMAGINARY SOFT • 09/2016– 01/2017

I have experience of Android Development in **Imaginary Soft** as an **Android Developer**.

1. Completely understand the **Android Activity Life Cycle**.
2. Learn about **Admob** in an Android Application.
3. Excellently handle Security of Android Application by **Encryption** and **Decryption**.
4. Exposure of **JSON Parsing**.
5. Download files from server and **unzip** the zip file.
6. Excellent Debugging and Testing skills of Android App.
7. Learn about run time **Permissions** in Android.
8. Ability to make consistent XML layout from all screens of **Android Device**.
9. Worked in **SQLite Database** in Android.

PROJECT

FOREST ESCAPE

TOOL: UNITY 3D AND ITS ASSETS STORE IS USED, CHARACTER ANIMATIONS WERE PICKED FROM MIXAMO.COM, ADOBE FUSE IS USE TO DESIGN MAIN CHARACTER JACK AND WITCH.

My final year project was The Forest Escape. It was Third Person Shooting Game made in Unity 3D. It is an adventure game where Jack have to shoot nearby enemy spawn in the area and merchant is used to purchase weapons.

PLANCARE NURSING ATTENDANCE

<https://play.google.com/store/apps/details?id=com.plancare.attendance>

It is attendance system which nurse in the company mark their leave for the specific day of the month. Can trace the location of the nurse and attendance for the patient visit to the location. You can send the push notification for welcoming of the events on the company in the application.

EDUCATION

University of Central Punjab (UCP) BSCS, Software Engineering | Lahore July 2016 | 2.6 CGPA

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